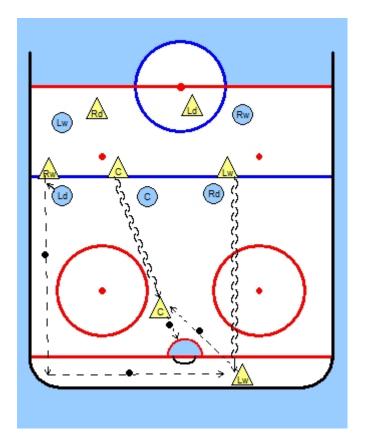




"Sometimes you work hard defensively, get the puck on transition and wait for offence to happen without doing the right things to create it"

OFFENSIVE ZONE – 3 ON 3'S – 7 PLAYS

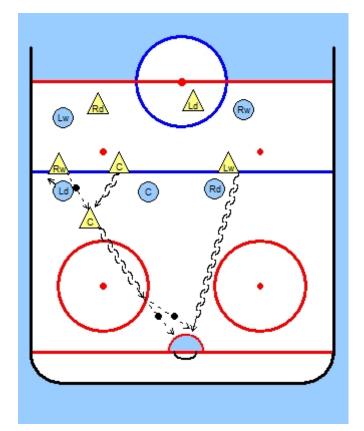
1. Around The Net To Weak Side Winger - Usually on 3 on 3's the most space exists behind their D, so if our forwards have maintained their speed coming across their blueline, we should be able to execute the below play, particularly if their D stay high creating more space for us behind them. Our RW fires the puck hard around the boards while just before that our LW skates hard and fast to the backboards beside their net and receives the puck. Our LW can pass the puck to our centre coming hard into the slot







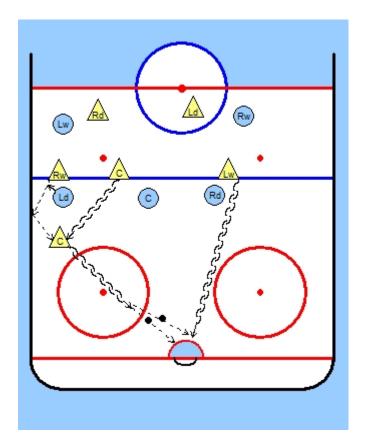
2. Winger Middle Chip – If our RW by the boards has the puck and has crossed their blueline with their LD about to check him either wide or by step up, our centre seeing this coming can accelerate through the space between their centre and their LD. Effectively, this is a 2 on 1 their LD. Our RW goes hard to the net for a pass, screen or rebound







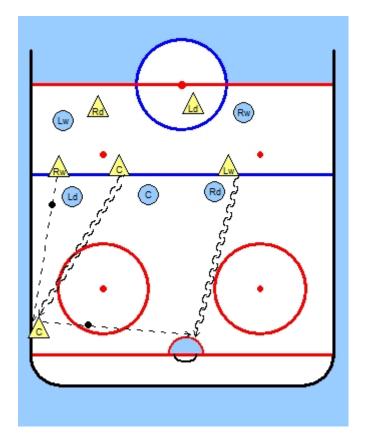
3. **Winger Mid Wall Chip** - If our RW by the boards has the puck and has crossed their blueline with their LD about to check him either wide or by step up, our centre seeing this coming can accelerate through the space between their centre and their LD and receive an indirect pass off the boards from our RW







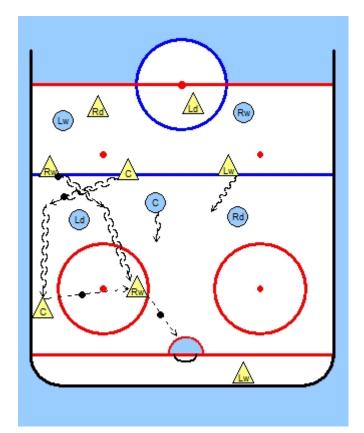
4. **Winger Deep Wall Chip** - If our RW by the boards has the puck and has crossed their blueline with their LD about to check him either wide or by step up, our centre seeing this coming can accelerate through the space between their centre and their LD and receive an indirect pass off the boards from our RW around the bottom of their faceoff circle. Our centre can pass to our LW going hard to the top of the crease of their net with a step on their RD who is chasing







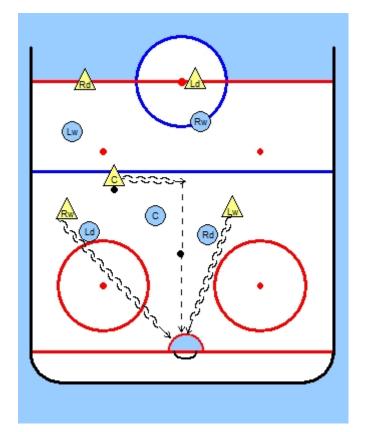
5. Winger Centre Cross - If our RW by the boards has the puck and has crossed their blueline with their LD playing contain, our RW can cut across in front of our centre, turn his back on their LD and hand the puck to our centre going wide and fast down the boards past their LD. Our RW busts into the middle going hard to the net and is chased by their centre. Our centre passes to our RW going in on net. Our LW holds his position high encouraging their RD to stay high







6. **Centre Delay Across Blueline - Shoot** - If our centre has the puck crossing the blueline with wingers on either side wide and going to the net hard, our centre can delay cutting across their blueline giving our wingers time to get to the net. Our centre can then shoot while our wingers screen and get any rebound







7. **Pass Off BackBoards** - If our RW has the puck crossing the blueline our centre can skate fast past their coverage through the middle of their faceoff circle and at the same time our RW can fire a pass hard and low at the baseboards behind their faceoff circle on an angle so the puck bounces almost straight out to our centre. Our centre can shoot or pass to our LW coming hard to the net. In the warm ups how lively the baseboards are should be tested

